



Metro Sports
6550 Winchester
Kansas City, MO 64133

Natalie Moultrie
Youth Sports Coordinator
Phone: 816.222.5829 | Cell: 816.721.3496
natalie.moultrie@twcable.com

MSY BASKETBALL RULES & Coach Acknowledgement Form

Instructions:

Via the following RULES form, as a coach participating with a team in a Metro Sports Youth basketball tournament, you must:

- 1) Provide Team Name, Team Age/Gender & Coach Name
- 2) READ the RULES ([see below](#))
- 3) CHECK the seven (7) YES boxes associated to the rules.
- 4) READ the DISCLAIMER then, SIGN your NAME in the provided box
- 5) Provide to Natalie Moultrie

Doing so acknowledges that you HAVE READ THE RULES for this tournament regarding technical fouls, sportsmanship and overall coach, player and fan conduct, roster and tie breaker situations. AND, that you AGREE to abide by these rules making sure that your team and fans follow the code of sportsmanship and conduct.

Our rules will be STRICTLY enforced so that we can established and sustain a POSITIVE experience, environment and atmosphere for EVERYONE participating and/or supporting any Metro Sports Youth tournament. Please know that your time with our rules and this form is appreciated!

Sincerely,
Metro Sports Youth / Time Warner Cable

Tournament Date _____

Team Name _____

Team Age & Gender _____

Coach Name _____

NOTE: We have raised the level of accountability in our tournaments and have adjusted the high school basketball rules when it comes to technical fouls & conduct.

Technical Fouls

Players and coaches are only allowed only one technical foul in the tournament. If a player or coach receives a second technical at any time during the tournament, that participant will be ejected from the tournament and not permitted to participate in the remaining tournament games. In addition, any coach or player involved in a verbal or physical altercation on tournament premises will not be permitted to participate in the remainder of the tournament.

_____ Yes, I have read & understand the Technical Foul rules.

Continued on Pg 2

Metro Sports Youth (MSY) BASKETBALL RULES *continued*

Fan Conduct

Coaches are responsible for informing their parents and fans that unsportsmanlike conduct will not be tolerated. That includes taunting, arguing, or fighting with referees, fans, players, or coaches. If a referee has a problem with a parent or fan, the applicable coach will be asked to talk with them as a warning. If problems persist, the referee will contact the site manager and that parent or fan will be asked to leave the premises without a refund.

_____ **Yes, I have read & understand the Fan Conduct rules.**

Rules

The National High School Federation Rules and Regulations will apply to all Metro Sports Youth basketball games with the *following exceptions.*

1. All games will be played with two 20-minute halves with running clock, except for the last two minutes of the second half.
2. Halftime will be 5 minutes. A minimum 3-minute pre-game warm-up will be given if games are running behind schedule. No games will start before their scheduled time unless agreed to by both coaches.
3. Teams receive a total of four full time-outs per game.

_____ **Yes, I have read and understand **Rules 1, 2 and 3.****

4. The first overtime will be 2 minutes, with each team given one timeout. The clock will stop for the last minute of overtime. There will be no carry over of timeouts from regulation play to the two-minute overtime periods. Each team receives 1 timeout in each overtime. 1st OT: 2 minutes; 2nd OT 1min; 3rd OT sudden death.
5. No pressing allowed by any team leading by 20 or more points for grades 3 to 7. Grades 8-12 no pressing after a 25 point lead. Mercy rule (clock will not stop except for timeouts) will apply in the second half if a team is leading by 15 or more points.
6. Each team is responsible for providing a designated representative to assist in keeping the score book or running the game clock. This must be an adult who will conduct themselves in a professional manner and will not be allowed to coach from the scorer's table

_____ **Yes, I have read & understand **Rules 4, 5 and 6****

7. Each team is responsible for team warm-up and game balls and/or any other items brought to the game. MSY is not responsible for items lost.
8. If a team forfeits two (2) or more pool games, the team will be disqualified from the event and cannot participate in the tourney round of play.
9. No entry fee refund once tournament starts.

_____ **Yes, I have read & understand **Rules 7, 8 and 9.****

Continued on Pg 3

Metro Sports Youth (MSY) BASKETBALL RULES continued

ROSTER RULES

1. **Players participate at their present academic grade level. Players can play “up” in grade level, but not “down”. For example, a player enrolled in 5th grade can play in the 6th grade division, but not the 4th grade division. Only one Division I player on a Division I team roster can play on a Division II team playing in Division II.**
2. Teams are required to have proof of grade at check-in and should have that proof available on request. Proof of grade is a clean copy of any report card of the current academic year. Prior academic year grade cards are accepted for the October tournament.
3. No roster additions will be permitted after the team has begun play of its first tournament game.
4. Completed roster must be submitted to MSY before first tournament game.

_____ **Yes, I have read and understand the criteria of the 4 Roster Rules.**

TIE BREAKER CRITERIA:

1. Head to Head
2. Point spread with a maximum of 15 points per game
3. Coin flip
4. In case of a team forfeit, other team receives 15 points for the game
5. **RULE ADJUSTMENT:** Only for teams playing in a 5 team division or pool. In the event of a tie-breaker, the tie will be determined first by head to head, secondly by points allowed, not point spread.

_____ **Yes, I have read and understand the 5 Tie Breaker Criteria**

Having checked the 7 preceding YES boxes and signing my name below, I hereby state that I have read, understand and accept the terms of the Metro Sports Youth Basketball Rules.

Print Name

Signature

Date